

Overtime Format:

- **4 minute overtime (last 2 minutes are stop time after the whistle or after a basket)**
- **No extra timeouts allowed**
- **Team Fouls reset**
- **Repeat format if necessary until a winner is determined.**

The League Classification of the teams shall be made on points, according to their win-loss records, namely **2 points** for each game won, and **0 points** for a game lost. If at the end of the season some teams are

equal with the same number of points, **the following method will be used to determine the placings:**

1. In the event two teams have the same number of points in the placings (based on win-loss records), the classification will be established taking into account only the result of the game between the two teams involved.
2. If more than two teams have equal points in the placings (based on win-loss records), a second classification will be established taking into account only the results of the games between the teams involved.
3. If the situation is not resolved and teams have equal points in the placings after the second classification, then goal average (by mathematical division), taking into account only the results of the games between the teams involved will be made to determine the classification.
4. If it is still not finally resolved, the classification will be determined by goal average, taking into account all the results of the games from the group in question.

NOTE: Goal average is determined by dividing points for by points against. The highest quotient is the winner.